

### Education

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**Queen Mary University of London**

**June, 2019**

*BSc, Computer Science*

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**Stanmore College**

**2014 - 2016**

*Level 3 Extended Diploma in IT*

**D\*D\*D\***

### Recent Projects

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**Social Media Matching Site** – As a group I worked on creating a fully functional site using the Django framework. The site had to pass the basic requirements of Account Creation, Login, Profile Editing, User Adding, User Filtering and more. Website was created using Django, Python, Ajax, jQuery, OpenShift and Bootstrap.

**Weather Application** - Another project that was done as a group, this time focused on creating a weather application that fits the customers' requirements. Included researching the customer and creating a list of requirements based on usage. Created using NodeJS, npm, preact, HTML and CSS.

**Healthy Living Video Game** – A solo project that involved creating a video game to help children with healthy living. Research had to first be done into how children are currently taught and how to adapt that into an interactive game. Project was chosen due to the unfamiliarity I had with the Unity engine and the C# language.

### Employment History

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**Customer Services Assistant**

**2014 - 2016**

- Helping members of the public whether it be providing a location of an item or helping through technological use of the computers.
- Making sure the location is organised and attractive to library users.
- Helping in administration through creating new library members and ordering new items to be delivered.

### Skills

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#### Soft Skills

Problem-solving, Self-management, Attention to detail, Teamwork, Experimentation, Communication

#### Tools

NetBeans, MS Visual Studio, Unity, JBuilder, Sublime 3, Dreamweaver, MySQL, Visual Paradigm

#### Programming Languages

Java, C#, PHP, HTML, CSS, JS, Python

### Interests

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Traveling, Emulation, Game Development, Java Experiments, Swimming, Learning languages (Slovak & Dutch)